



Community-based
Experiential
Learning
for
PGDE PT 2025-27

PGDE PT Orientation 2025

Why CBEL?



Learning to Learn 2+ — The Hong Kong School Curriculum

A broad and balanced curriculum with diversification and specialisations (choices) for academic, professional and vocational development according to students' needs

Nurturing lifelong & self-directed learning capabilities

Fostering whole-person development

SEVEN LEARNING GOALS

FIVE ESSENTIAL LEARNING EXPERIENCES

Values Education Intellectual Development Community Service Physical and Aesthetic Development Career-related Experiences

Core Subjects

Chinese Language
English Language
Mathematics
Citizenship and Social Development

Elective Subjects

Elective Subjects under Key Learning Areas
Applied Learning
Other Languages

Other Learning Experiences

Values Education
Aesthetic Development
Physical Development
Community Service
Career-related Experiences

Major Renewed Emphases of Primary and Secondary School Curricula

Chinese Language Education
Key Learning Area

English Language Education
Key Learning Area

Mathematics Education
Key Learning Area

Science Education
Key Learning Area

Technology Education
Key Learning Area

Personal, Social & Humanities Education
Key Learning Area

Arts Education
Key Learning Area

Physical Education
Key Learning Area

Values & attitudes, Skills and Knowledge

Language

Early Childhood Mathematics

Nature & Living

Self & Society

Arts & Creativity

Physical Fitness & Health

Values & attitudes

Twelve priority values

- Perseverance
- Respect for Others
- Responsibility
- National Identity
- Commitment
- Integrity
- Benevolence
- Law-abidingness
- Empathy
- Diligence
- Filial Piety
- Unity

Generic skills

Basic Skills

- Communication Skills
- Mathematical Skills
- IT Skills

Thinking Skills

- Critical Thinking Skills
- Creativity

Problem Solving Skills

- Self-management Skills
- Self-learning Skills
- Collaboration Skills

Personal & Social Skills

- Self-management Skills
- Self-learning Skills
- Collaboration Skills

Secondary 4-6



Secondary 1-3



Primary 1-6



Kindergarten 1-3



教育局
Education Bureau
2024

<https://www.edb.gov.hk/en/curriculum-development/renewal/framework.html>

Suggested Time Allocation of OLE and Examples of Time Arrangement

In order to achieve the learning objectives of OLE – providing students with a **broad and balanced curriculum** with diverse learning experiences to foster **whole-person development** as well as consider the school-based development of the majority of schools, the suggested time allocation of OLE is adjusted to **10 to 15% of the total lesson time** for the continual enhancement of a balanced development of students through the five areas of OLE (Moral and Civic Education, Community Service, Career-related Experiences, Aesthetic Development and Physical Development).

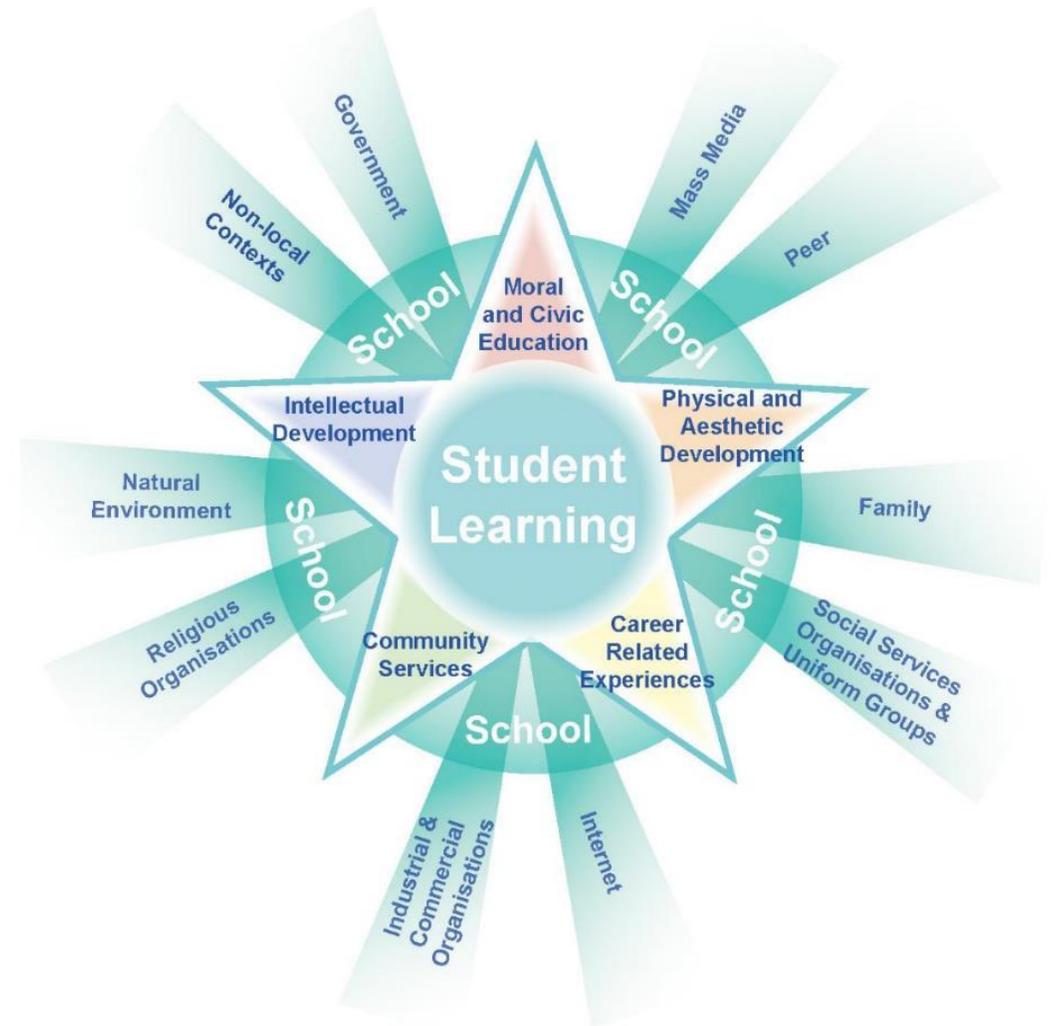
| Other Learning Experiences | Suggested : Time Allocation of OLE (in percentage) |
|----------------------------|---|
| Moral and Civic Education | 10 - 15% (For each area, schools have the flexibility to make adjustments accordingly upon their existing practices and strengths.) |
| Community Service | |
| Career-related Experiences | |
| Aesthetic Development | |
| Physical Development | |

COMMUNITY IS A POWERFUL KNOWLEDGE SPACE

Life-wide Learning

Life-wide Learning (LWL) refers to student learning in **real contexts** and **authentic settings**. Such experiential learning enables students to achieve certain **learning goals that are more difficult to attain through classroom learning** alone. It helps students to achieve the aims of **whole-person development** and enables them to develop the **life-long learning** capabilities that are needed in our ever-changing society.

(Education Bureau, 2021)



Schools are encouraged to have flexible planning of OLE (including time-tabled and non-time-tabled learning time) for students throughout the three years of the NSS education. Besides, schools can make school-based arrangement upon their **professional judgment and flexibility** in the time allocation of OLE. All along, **it is the quality of OLE that matters, rather than the quantity.** Schools should facilitate students to deepen and consolidate their own learning through **quality reflection** so as to nurture students' life-long learning capability and foster their whole-person development. In the implementation of OLE, it is always NOT just about satisfying the suggested percentage of time allocation, due consideration should be given to the overall planning on the expected learning objectives and outcomes of the respective learning experiences.

Experiential Learning (EL) / LWL@HKU

Aims:

- Enhancing students' learning by **connecting theory with experience** and thought with action;
- Assisting students to understand the relevance of their respective academic disciplines to the **real world**;
- Developing a **richer context** for students' learning;
- Exposing students to **social and global issues**;
- Cultivating students with critical thinking, creativity and problem-solving **skills**.



Optional elective EL Projects for PGDE PT students

EDUC6787 Experiential learning

- ✓ 6 credits
- ✓ Project deliverables + Reflection journal (1,200 words)
- ✓ Pass/Fail



FACULTY ORGANISED PROJECTS



SELF-NOMINATED PROJECTS



Learn the EL opportunities at <https://web.edu.hku.hk/programmes/experiential-learning>



FACULTY ORGANISED PROJECTS

PGDE (Part-time) EL Electives for 2024-26 (ref. only)

CSNT: Teaching SEN Children Using Bridge AI Technology with ABA Therapy

Code to Care
(Youth Global Network)

Development of an Interdisciplinary School Programme Across Four Museums on HKU Campus

Educational Programs Internship
(Africa Center Hong Kong)

Financial Education in HK
(Hong Kong Family Welfare Society)

Life Sciences Education at the Hong Kong Biodiversity Museum

Ocean Park Experiential Learning Project

Positive Education at Teengineer – The Institute of Positive Psychology

Teaching at Rural Schools in Sri Lanka

YMCA STREAM
Experimental Learning International Project

Self-nominated EL Projects





SELF-NOMINATED PROJECTS

Individual or group (max. 3 students)

Find details & application form at <https://web.edu.hku.hk/programmes/experiential-learning/el-possibilities-for-self-nominated-projects>

TIMELINE FOR EL ELECTIVE



Note:

The EL Team strictly adheres to HKU's [Privacy Policy Statement](#) and will only share your name, salutation, programme major, contact phone number, email(s) and the required application documents with our community partners for the purpose of screening and selection.

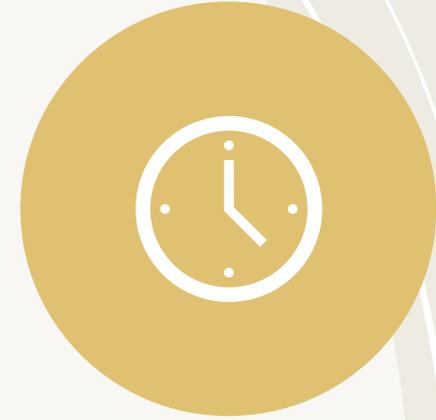
Project duration & contact hours



YOU MIGHT PROPOSE VOLUNTEERING YOUR OWN TIME WITH AN **NGO**. YOUR EL PROJECT DOES NOT HAVE TO BE SCHOOL-RELATED. IT WOULD THEN BE VOLUNTARY WORK BETWEEN YOU AND AN NGO OF YOUR CHOICE (OR ONE FROM THE EL WEBSITE) AND YOU COULD **COMPLETE THIS AT ANY TIME OVER THE COURSE OF THE 2-YEAR PT PGDE**.



NORMALLY AN EL PROJECT FOR PGDE CONSISTS OF **5 WEEKS OF OUT OF CLASSROOM LEARNING ACTIVITIES**, E.G. CONDUCTING SCHOOL TALKS, EDUCATIONAL WORKSHOPS AND EXHIBITIONS, INTERNSHIPS, OVERSEAS OR MAINLAND SERVICE LEARNING TRIPS, ETC. THIS PROPOSED PROJECT IS NOT A SUBSTITUTE FOR YOUR FULL-TIME WORK, AND YOU ARE NOT TO TAKE LEAVE FROM SCHOOL DUTIES WITHOUT PRIOR PERMISSION FROM YOUR EMPLOYER/SCHOOL.



HOURS PER WEEK PER EL PROJECT CAN VARY.



EL website

<https://web.edu.hku.hk/programmes/experiential-learning>